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Efficient network mobility support scheme for proxy mobile IPv6

Jae-In Choi¹, Won-Kyeong Seo² and You-Ze Cho^{1*}

Abstract

The recent rapid proliferation of mobile devices has significantly increased the importance of network mobility (NEMO) technology for Internet access, which enables all the nodes within a mobile network to provide session continuity when the mobile network moves. This paper proposes an efficient network mobility support scheme with direct home network prefix (HNP) assignment to reduce the location update cost and packet tunneling cost. In the proposed scheme, the moving mobile access gateway (mMAG), instead of the local mobility anchor (LMA), assigns a mobile node (MN)'s HNP using a sub-prefix of its own HNP when an MN is attached to the mMAG. An IP address swapping mechanism is used to deliver the packets destined for MNs moved to the mMAG without an additional tunnel header. In the proposed scheme, the mMAG also performs a location update on behalf of the MNs. Therefore, the proposed scheme can reduce both the location update cost and the packet tunneling cost. Numerical analysis and simulation results show that the proposed scheme outperforms the existing schemes in terms of the total cost, throughput, and signaling overhead.

Keywords: Network mobility (NEMO); Proxy mobile IPv6; Direct home network prefix assignment; IP address swapping mechanism

1 Introduction

With the advance of wireless access technologies such as IEEE 802.11 (WLAN), Long-Term Evolution (LTE), and the fifth generation (5G) technology and with the rapid proliferation of smart mobile devices, the demand for Internet access while moving in vehicles such as trains, buses, and ships is constantly increasing [1–7]. The problem of supporting IP mobility for these moving vehicles is referred to as network mobility (NEMO) support. According to NEMO terminology, a mobile network is defined as a network whose point of attachment to the Internet changes due to mobility [8]. To address the NEMO support problem, the Internet Engineering Task Force (IETF) established the NEMO Working Group (WG), which has standardized an IP layer mobility support protocol called the NEMO basic support protocol (NEMO-BSP) [9].

In the case of NEMO-BSP, a mobile network consists of mobile routers (MRs) and mobile network nodes (MNNs), where the MRs are in charge of mobility management for

the MNNs. Thus, NEMO-BSP provides a collective Internet connectivity for MNNs via an MR. Each MR originally belongs to its home network, where it is assigned a home address (HoA). If the MR then visits a foreign network, it configures a care-of address (CoA) on its egress link for packet routing. At the same time, the MR broadcasts a mobile network prefix (MNP), which is an IPv6 prefix delegated to the MR, toward its ingress link. The MR's CoA and MNP are registered with the home agent (HA). The MNP is used by the MR's HA to intercept packets destined for an MNN within the NEMO. These packets are then tunneled to the MR, which in turn, decapsulates the packets and forwards them to the MNN. Unlike the Mobile IPv6 (MIPv6) [10], packets that originated from an MNN are also tunneled via the MR's HA. In the sequel, the MR's HA decapsulates the packets from the MNN and forwards them to the correspondent node (CN).

However, as NEMO-BSP is essentially an extension of MIPv6 that allows an MIPv6 node to act as a router, NEMO-BSP inherits the same limitations of MIPv6, along with its own limitations such as a suboptimal route, tunneling overhead, and handoff latency when packets traverse between the HA of an MNN and the MR placed

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in a bandwidth-limited wireless environment. Therefore, to overcome these limitations of NEMO-BSP, several approaches for supporting NEMO in the Proxy Mobile IPv6 (PMIPv6) [11] have already been proposed [12–23]. Some schemes such as relay-based NEMO (rNEMO) [12], NEMO-enabled PMIPv6 (N-PMIPv6) [16], proxy router-based NEMO (PR-NEMO) [19], and resource-efficient NEMO (RENEMO) [22] are the representative schemes to reduce signaling overhead for supporting NEMO. Yet, although these schemes are capable of providing NEMO, they have still some overheads in the cost incurred at the network side.

Accordingly, this paper proposes an efficient network mobility support scheme with a direct home network prefix (HNP) assignment by the moving mobile access gateway (mMAG) to reduce the location update and packet tunneling cost. In the proposed scheme, the mMAG assigns an MN's HNP using a sub-prefix of its own HNP, and an IP address swapping mechanism is used to deliver the packets destined for MNs without an additional tunnel header. Therefore, the proposed scheme can reduce the packet tunneling cost incurred in the existing schemes. Also, the proposed scheme can reduce the location update cost since the mMAG performs a location update on behalf of the MNs.

The remainder of this paper is organized as follows. Section 2 describes existing NEMO support schemes in PMIPv6 and Section 3 explains our proposed scheme. Sections 4 and 5 evaluate the performance of the proposed scheme using numerical analysis and simulation, respectively. Finally, Section 6 makes some conclusions.

2 Related work

In literatures, several schemes have been recently proposed to support NEMO in PMIPv6 [12–23]. In [12], rNEMO was proposed to overcome the drawbacks with NEMO-BSP. In rNEMO, a simple relay station (not MR) is employed, which can be either an amplify-and-forward (AF) or a decode-and-forward (DF) relay station. The relay station simply relays both signal and data packets without an additional tunnel header, except for the PMIPv6 tunnel header. Therefore, when compared to NEMO-BSP with an MR, rNEMO mitigates the packet tunneling overhead. However, a mobile access gateway (MAG) is required to perform location updates for individual MNNs whenever the mobile network moves to another MAG, as the relay station has no functionality for mobility management. This causes a significant location update cost whenever the mobile network moves.

In [13], a lightweight scheme for NEMO in PMIPv6 was proposed to achieve MR's seamless handover in a simple mobility scenario when the MR moves between MAGs. The binding cache entry (BCE) in a local mobility

anchor (LMA) and binding update list (BUL) in MAG are extended to manage the HNPs and MNPs for all MRs. However, the handover process still suffers from packet loss and high handover latency due to the long handover process.

In [14], a fast PMIPv6-based NEMO (FP-NEMO) scheme has been proposed to accelerate the handover procedure and prevent packet losses during handover. FP-NEMO adopts FPMIPv6 which employs wireless layer-2 events to predict the impending handover. Although FP-NEMO reduces packet loss and handover latency through tunneling, it causes a critical burden on the tunnel especially when there is a heavy traffic. This is due to that the new MAG receives all the packets destined to MNNs through the tunnel. Accordingly, the authors in [15] proposed an improved FP-NEMO (IFP-NEMO) to reduce the tunneling burden between MAGs.

In [16, 17], N-PMIPv6 was proposed. N-PMIPv6 introduced an mMAG instead of the MR defined in NEMO-BSP. The mMAG is in charge of mobility management for the MNNs, so the MAG does not need to keep track of the MNNs. N-PMIPv6 also extends the LMA functionality to support recursive look-ups in its BCE in order to deliver IPv6 packets addressed to an MNN attached to a connected mMAG. Plus, a new flag, called an mMAG (M) flag, is added to the BCE used by the LMA to support recursive look-ups. During the first look-up, the LMA obtains the mMAG to which the MNN is attached. During the second look-up, the LMA then searches the associated fixed MAG for the mMAG. After these recursive look-ups, a packet addressed to an MNN is sent through a nested tunnel (i.e., double tunnel) between the LMA and the mMAG. As a result, the N-PMIPv6 reduces the location update cost involved with rNEMO, since the mMAG performs a location update operation on behalf of the MNNs. However, N-PMIPv6 changes the normal operation of the LMA, resulting in a serious packet tunneling cost due to the nested tunnel. A similar scheme to N-PMIPv6 was proposed in [18] named node mobility supporting scheme in NEMO (nmNEMO). The difference is that the nmNEMO architecture consists of two kinds of LMA to manage the mobility of MNN and MR.

In [19], the authors introduced a proxy router-based NEMO (PR-NEMO) scheme. PR-NEMO reduces the location update cost and packet tunneling cost. A node called the proxy router (PR) is employed to forward data packets between the MNN and MAG. The LMA manages the PR and its MNNs as one mobile network with a unique proxy router group ID (PR-GID). Thus, when this mobile network moves to a new MAG, their MAG IP address will be changed by the LMA. Then, the LMA will announce to the new MAG the stored MNN's information in BCE, including the MNN's identifiers (IDs) and the MNN's HNPs as well as the PR-HNP and PR-GID.

However, this increases the location update cost, especially when there are lots of MNNs in the mobile network.

In [20], a network mobility support in PMIPv6 network (N-NEMO) scheme was proposed to enhance the efficiency and the scalability of N-PMIPv6 and reduce tunneling overhead. N-NEMO splits the tunnel to the MR into two parts: one between the LMA and MAG for inter-MAG mobility; another one between the MAG and MR for intra-MAG mobility. In the intra-MAG mobility, the MR moves between MRs located under the same MAG. Therefore, the MAG locally maintains the handover procedure, without including the LMA by establishing a new local tunnel with the new MR. In inter-MAG mobility, on the other hand, the MR moves between MRs located under different MAGs. N-NEMO reduces the handover latency since it avoids the multiple encapsulations during intra-MAG mobility if the mobile network is not nested. However, N-NEMO still has signaling and tunneling overhead during the inter-MAG mobility with nested communications because the path passes through multiple tunnels and encapsulations to the MR. To reduce tunnel overhead in N-NEMO, a PNEMO scheme in [21] was proposed using a single tunnel only between the LMA and the MAG. To manage the location of MR to which the MNN is connected, the BCE and BUL were extended. In intra-MAG or inter-MAG domains, during MR roaming, all mobility signaling must go through the LMA to update the MR location. Thus, although the tunnel overhead is reduced, the signaling cost and handover latency is high.

In [22], a RENEMO scheme was proposed to reduce the location update cost in rNEMO and packet delivery cost in N-PMIPv6 by extending BUL in the MAG and BCE in the LMA. The extended BCE and BUL both have a G flag to distinguish an MNN from other attached mobile nodes (MNs). Plus, they also have an mMAG address field. In the BUL, the mMAG address is used to deliver packets to the mMAG, while in the BCE, the mMAG address is used to manage the MNNs' location. In the case of RENEMO, upon receiving packets destined for an MNN, the LMA looks up the corresponding proxy CoA (i.e., MAG IP address) in the BCE and then appends a single PMIPv6 tunnel header to the packets and sends them to the MAG. The MAG then sends packets to the MNN via the mMAG without any additional tunnel header. As a result, RENEMO reduces the packet tunneling cost involved with N-PMIPv6. However, when the mMAG moves to a new MAG, the LMA delivers the stored MNN's IDs and MNN's HNPs belonging to the mMAG to the new MAG through an extended proxy binding acknowledgement (PBA) message, which increases the location update cost, especially when there are lots of MNNs in the mobile network.

3 Proposed scheme

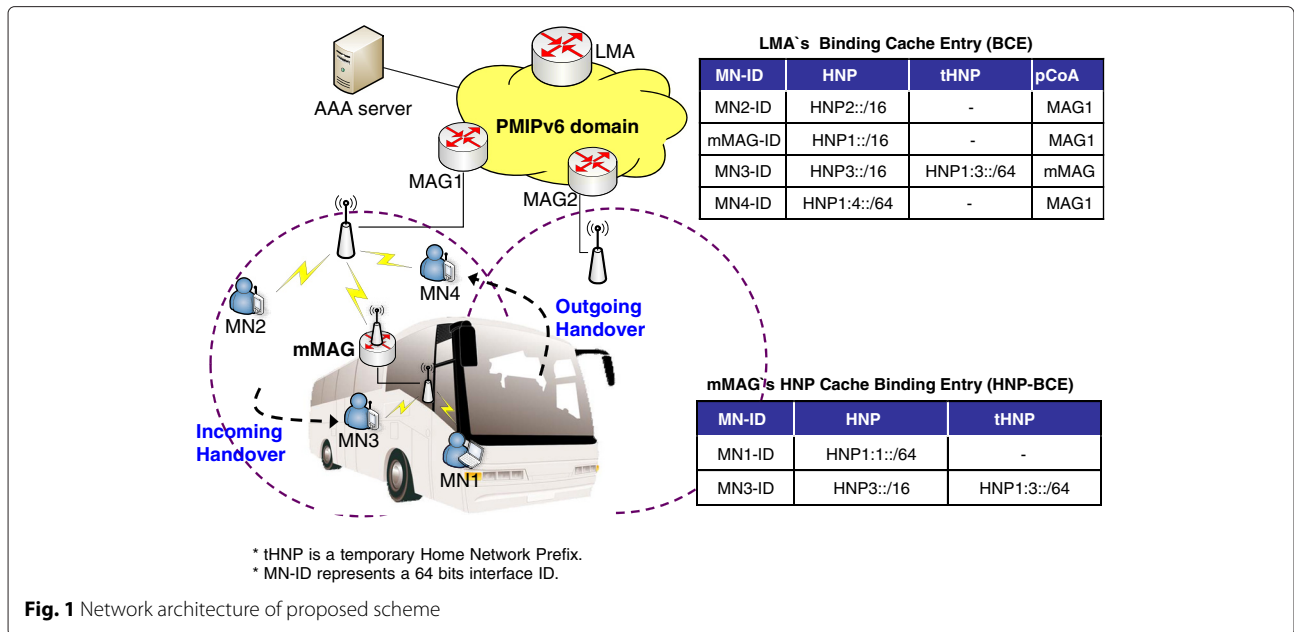
The key idea of the proposed scheme is that the mMAG assigns an MN's HNP using a sub-prefix of its own HNP when an MN is attached to the mMAG. If the MN initially attaches to the mMAG, the mMAG assigns the HNP to the MN. Otherwise, the mMAG assigns a temporary HNP (tHNP) to the MN. Packets destined for MNs initially attached to the mMAG are delivered to the mMAG based on the mMAG's HNP through the PMIPv6 tunnel without an additional tunnel header. Meanwhile, packets destined for MNs that moved to the mMAG are also delivered to the mMAG without an additional tunnel header using an IP address swapping mechanism. In the proposed scheme, the mMAG also performs a location update on behalf of the MNs, similar to N-PMIPv6. Therefore, the proposed scheme is able to reduce both the location update cost and the packet tunneling cost.

To support the proposed scheme, some extensions of PMIPv6 are needed as follows:

- **Extended binding cache entry (BCE):** The LMA maintains a BCE to manage the MNs that are attached to itself. The BCE contains the MN's ID (MN-ID), MN's home network prefix (MN_HNP), and proxy care-of address (pCoA, i.e., MAG IP address). To support efficient NEMO, a new field, called a temporary HNP (tHNP), is extended to the BCE, as shown in Fig. 1. The tHNP is designed to enable the delivery of data packets destined for mobile nodes that enter the mobile network from outside without the need for an additional tunnel header.
- **Home network prefix binding cache entry (HNP-BCE):** To support efficient NEMO, an HNP-BCE is proposed, as shown in Fig. 1. The mMAG maintains the HNP-BCE to manage the MNs' HNP and MNs' tHNP. Thus, when an MN attaches to a mMAG, the mMAG creates or updates the HNP-BCE. This HNP-BCE is used for binding updates and packet delivery.

3.1 Initial attachment procedure

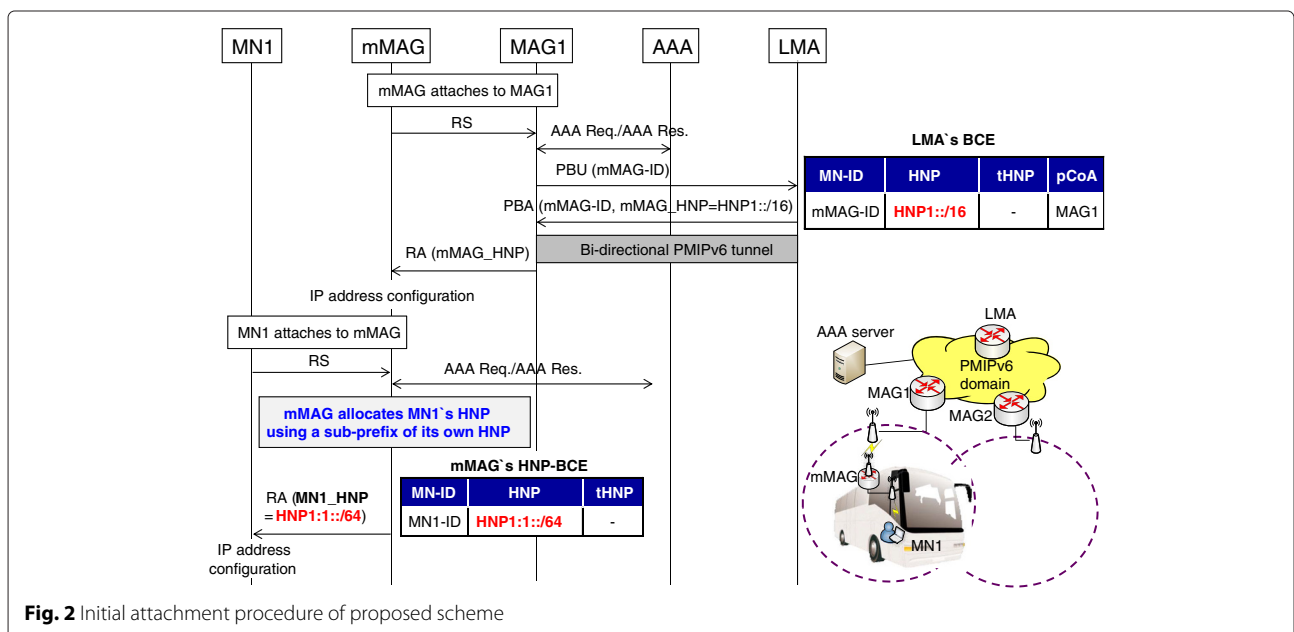
Figures 1 and 2 show the network architecture and initial attachment procedure, respectively. When an mMAG enters in a PMIPv6 domain, MAG1 detects the mMAG's movement triggered by a layer-2 signal or router solicitation (RS) message. MAG1 then performs a security association with an authentication, authorization, and accounting (AAA) server, followed by registration based on exchanging PBU/PBA messages with the LMA. For the newly attached MN1, the mMAG contacts the AAA server to authenticate MN1. Thereafter, the mMAG directly assigns MN1's HNP using a sub-prefix of its own HNP. In this way, the mMAG avoids an exchange of PBU/PBA messages for an MN binding update with the



LMA, thereby reducing the initial MN attachment costs compared to other existing schemes. This also reduces the size of the BCE in the LMA, as the LMA only manages the mMAG's BCE. When packets destined for MN1 arrive at the LMA, the LMA recognizes these packets as destined for the mMAG. As such, the LMA only appends a single PMIPv6 tunnel header to the packets based on the mMAG's HNP and sends them to MAG1. Once the packets arrive at MAG1, they are routed to MN1 via the mMAG without any additional tunnel header.

3.2 Network handover procedure

Figure 3 shows the network handover procedure when the mMAG moves to another MAG. When the mMAG moves to the area of MAG2, MAG1 detects the mMAG's handoff from a layer-2 signal and exchanges PBU/PBA messages with the LMA for de-registration. Once MAG2 detects the mMAG's movement, it sends a PBU message to the LMA, which then changes the BCE and replies to MAG2 with a PBA message. Unlike the RENEMO scheme, the proposed scheme does not include cached MN-IDs, and



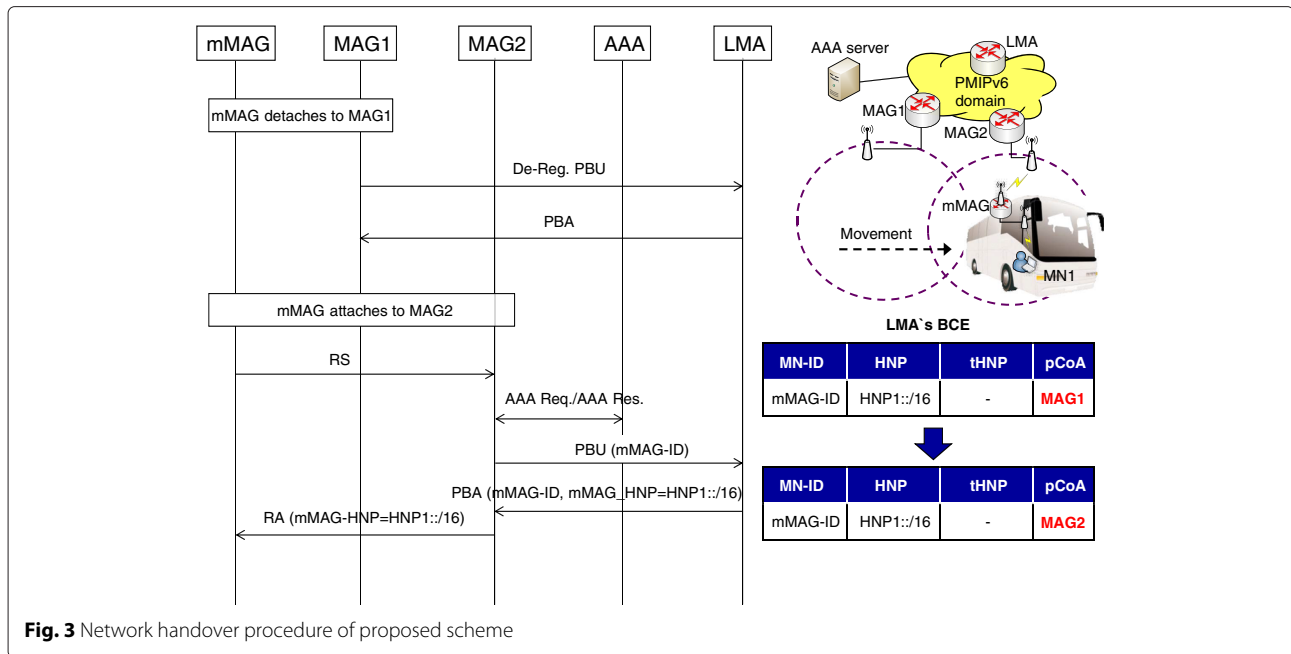


Fig. 3 Network handover procedure of proposed scheme

the MN-HNPs belong to the mMAG in the PBA message. Therefore, the proposed scheme reduces the location update costs when compared with the RENEMO scheme.

3.3 MN handover procedure

The handover of an MN can be classified into two cases: (1) outgoing handover and (2) incoming handover. An outgoing handover occurs when an MN initially attaches to the mMAG and then moves to the area of the MAG (e.g., MN4 in Fig. 1). Meanwhile, an incoming handover occurs when an MN initially attaches to the MAG and then moves to the area of the mMAG (e.g., MN3 in Fig. 1).

3.3.1 Outgoing handover procedure

Figure 4 shows the MN's outgoing handover procedure. When MN4 moves to the area of MAG1, the mMAG detects MN4's detachment from a layer-2 signal and sends a de-registration PBU message including MN4's HNP to the LMA. The LMA creates MN4's BCE and replies to the mMAG with a PBA message. Upon receiving this PBA message, the mMAG deletes MN4's HNP-BCE. When MAG1 detects MN4's movement, it sends a PBU message to the LMA, which then updates the BCE and replies to MAG1 with a PBA message.

3.3.2 Incoming handover procedure

Figure 5 shows the MN's incoming handover procedure. When MN3 moves to the area of the mMAG, MAG1 detects MN3's handoff from a layer-2 signal and exchanges PBU/PBA messages with the LMA for de-registration. When attaching to the mMAG, MN3 sends

the mMAG an RS message. The mMAG then checks the 'D' flag in the RS message, which is newly defined to identify whether or not MN3 has already completed the initial attachment. The 'D' flag is set if the MN has already completed the initial attachment. If the 'D' flag is set, the mMAG allocates MN3's tHNP, instead of an HNP, using a sub-prefix of its own HNP and creates MN3's HNP-BCE. The mMAG then sends a PBU message including MN3's tHNP and a 'T' flag to the LMA. Here, the 'T' flag is extended to the PBU message to indicate that the HNP in the PBU message is a tHNP.

Once the LMA receives the PBU message, it extracts each prefix from the HNP and tHNP of MN3 by masking the mMAG's subnet prefix and checks whether or not MN3 is connected to the mMAG. If both prefixes extracted from the HNP and tHNP are the same, the LMA decides that MN3 is connected to the mMAG and deletes MN3's BCE. Otherwise, the LMA decides that MN3 is connected to the MAG and updates the tHNP in MN3's BCE. In this case, the LMA updates the tHNP in MN3's BCE, as MN3 is connected to the MAG, and returns a PBA message including MN3's HNP to the mMAG.

When the mMAG receives the PBA message, it extracts the prefix from the HNP of MN3 in the PBA message by masking the mMAG's subnet prefix and then checks whether or not MN3 is connected to the mMAG. If the mMAG's HNP and the prefix extracted from the HNP are the same, the mMAG decides that MN3 is connected to the mMAG and updates the HNP in MN3's HNP-BCE and sets the tHNP to zero. Otherwise, the mMAG decides that MN3 is connected to the MAG and updates the HNP

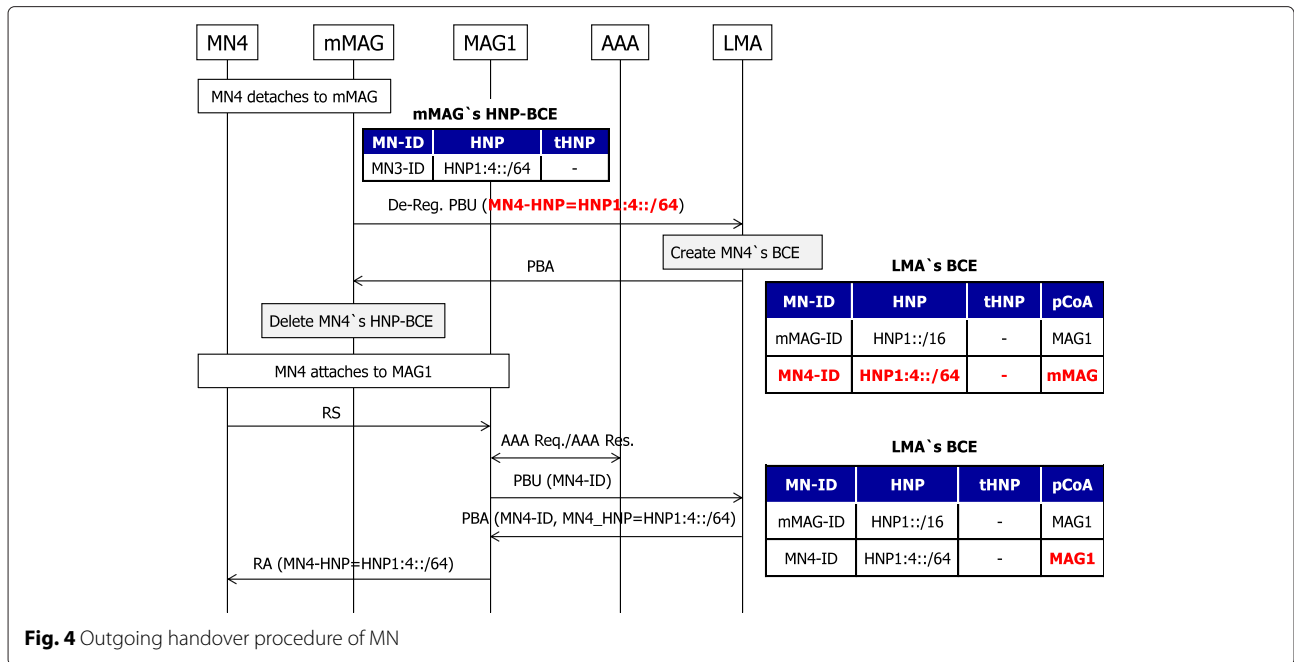


Fig. 4 Outgoing handover procedure of MN

in MN3's HNP-BCE. In this case, the mMAG updates the HNP in MN3's HNP-BCE, as MN3 is connected to the MAG, and sends an RA message to MN3.

3.4 Data packet delivery procedure

This section describes the data packet delivery procedure in the proposed NEMO support scheme to minimize the packet tunnel header between an MN and the MAG. Packets destined for an MN initially attached to the mMAG (e.g., MN1 in Fig. 1) can be delivered to the mMAG based

on the mMAG's HNP without an additional packet tunnel header because the MN's HNP is a sub-prefix of the mMAG's HNP. Yet, packets destined for an MN connected via an incoming handover (e.g., MN3 in Fig. 1) cannot be delivered to the mMAG because the MN's HNP is not a sub-prefix of the mMAG's HNP. Therefore, to facilitate the delivery of packets to an MN following an incoming handover without an additional packet tunnel header, a temporary HNP (tHNP) is used, along with an IP address swapping mechanism at the mMAG and LMA. Thus, the

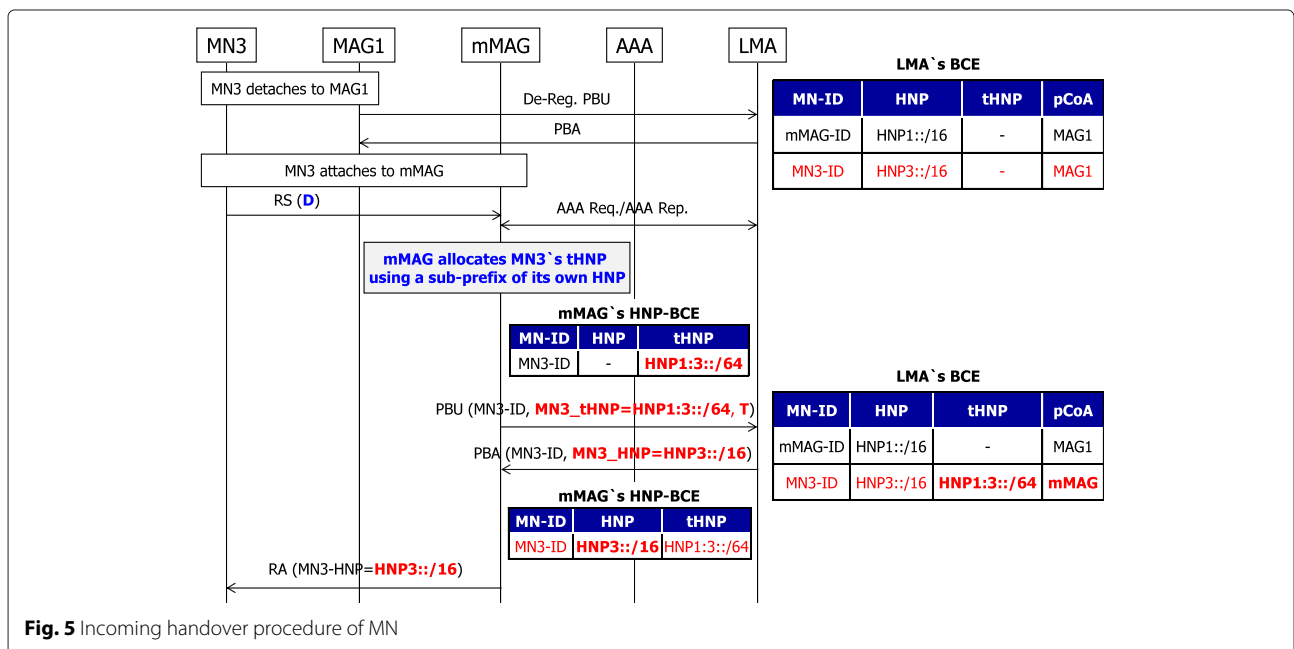


Fig. 5 Incoming handover procedure of MN

mMAG and LMA have an IP address swapping function that changes either the source address or the destination address in the IP header of the data packet to a tHoA or the HoA.

Figure 6 shows the mMAG’s operation for data packet delivery. When the mMAG receives a packet, first it checks the direction of the packet and then processes the packet according to the direction of the packet.

• **Case 1: packet from MN at mMAG**

- (1) The mMAG looks up the corresponding HNP-BCE using the source address (src_addr).
- (2) If the value of the tHNP in the corresponding HNP-BCE is zero, the mMAG does not swap the src_addr with a tHoA and sends the data packet to the MAG. Otherwise, the mMAG swaps the src_addr in the IP header of the data packet with a tHoA and sends the data packet to the MAG. The MN’s tHoA is obtained by combining the tHNP and the MN-ID.

• **Case 2: packet from MAG at mMAG**

- (1) The mMAG extracts the MN-ID from the destination address (dst_addr) in the IP header of the data packet. The mMAG then looks up the corresponding HNP-BCE using the MN-ID.
- (2) If the HNP-BCE corresponding to the MN-ID is zero, the mMAG does not swap the dst_addr with

the HoA and sends the data packet to the MN. Otherwise, the mMAG swaps the dst_addr in the IP header of the data packet with the HoA and sends the data packet to the MN. The MN’s HoA is obtained by combining the HNP and the MN-ID.

Figure 7 shows the LMA’s operation for data packet delivery. When the LMA receives a data packet, first it checks the direction of the packet and then processes the packet according to the direction of the packet.

• **Case 1: packet from CN at LMA**

- (1) The LMA looks up the corresponding BCE using the dst_addr.
- (2) If the value of the tHNP in the corresponding BCE is zero, the LMA does not swap the dst_addr with a tHoA and tunnels the data packet to the MAG. Otherwise, the LMA swaps the dst_addr in the IP header of the data packet with a tHoA and tunnels the data packet to the MAG. The MN’s tHoA is obtained by combining the tHNP and the MN-ID.

• **Case 2: packet from MAG at LMA**

- (1) The LMA extracts the MN-ID from the src_addr in the IP header of the data packet. The LMA then looks up the corresponding BCE using the MN-ID and decides whether or not to swap the src_addr with the HoA.

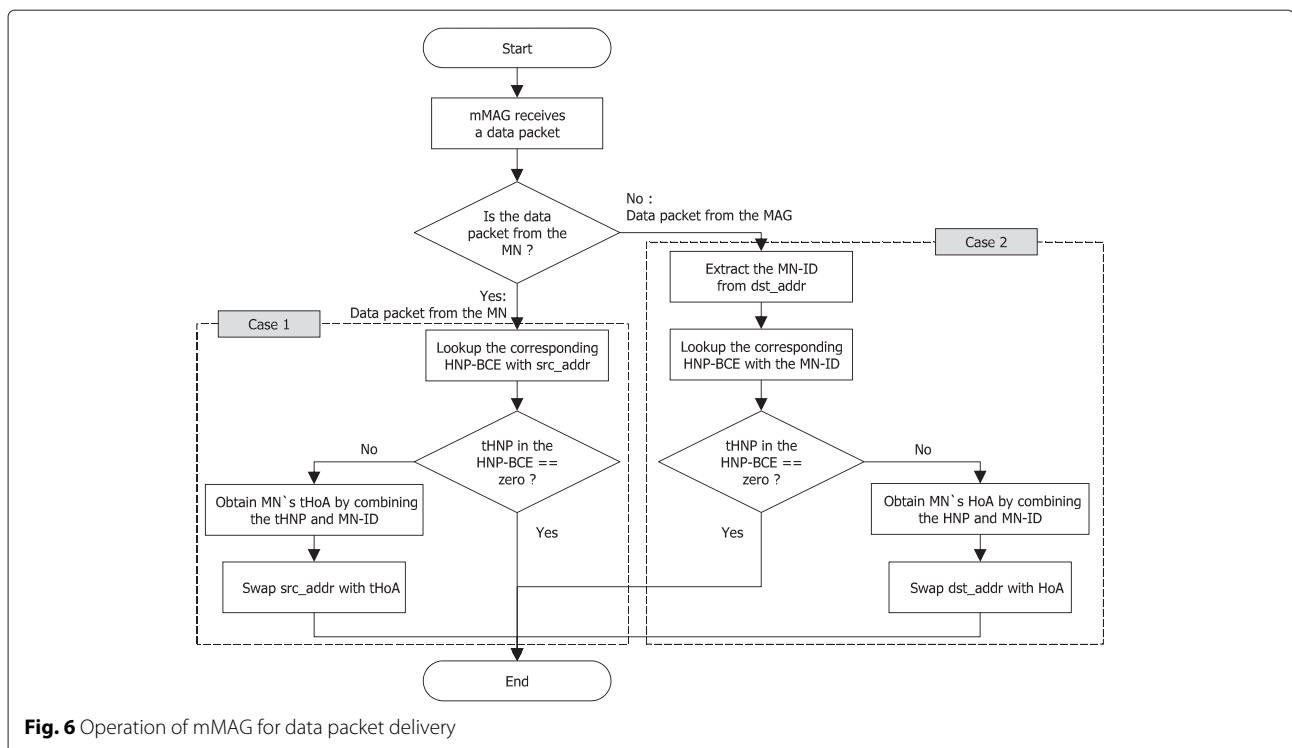
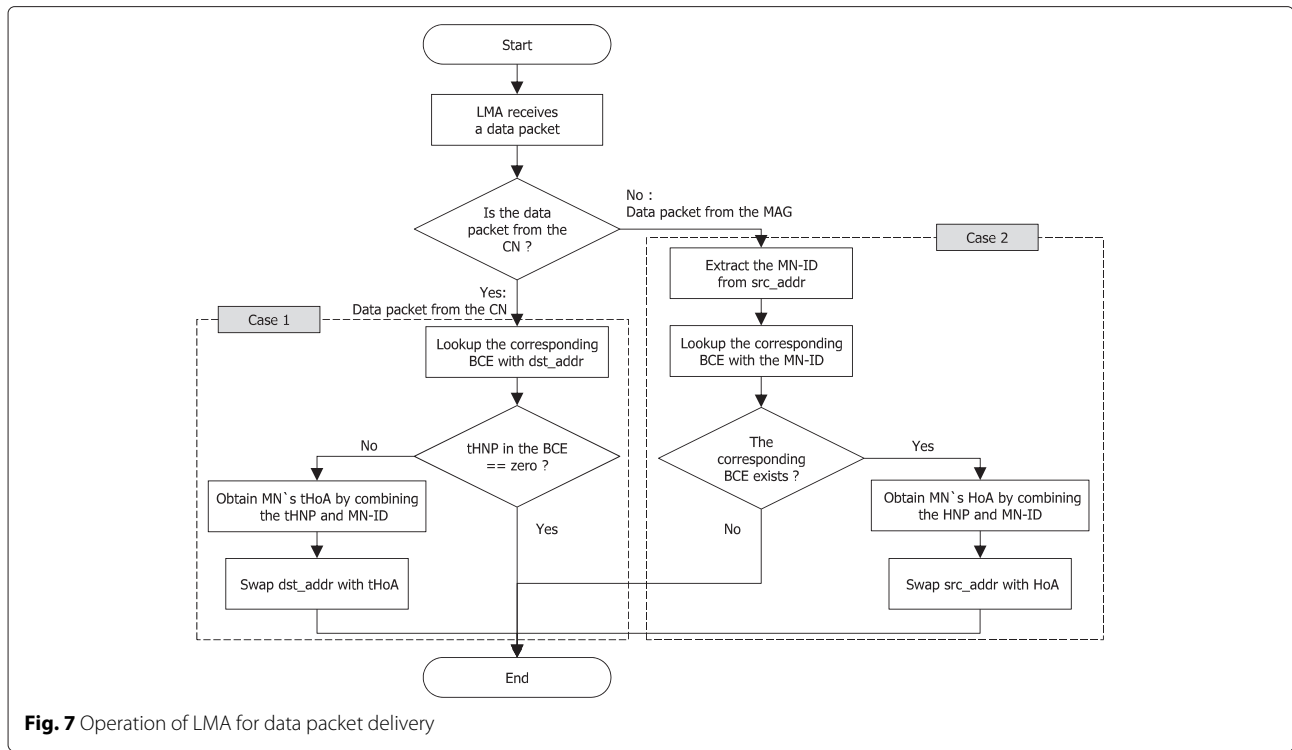


Fig. 6 Operation of mMAG for data packet delivery



- (2) If there is no BCE corresponding to the MN-ID, the LMA does not swap the src_addr with the HoA and sends the data packet to the CN. Otherwise, the LMA swaps the src_addr in the IP header of the data packet with the HoA and sends the data packet to the CN. The MN's HoA is obtained by combining the HNP and the MN-ID.

Figure 8 shows an example of packet delivery for an MN following an incoming handover. Since IP address swapping is used, the proposed scheme can deliver a packet to the mMAG without an additional packet tunnel header, except for the PMIPv6 tunnel header.

4 Numerical analysis

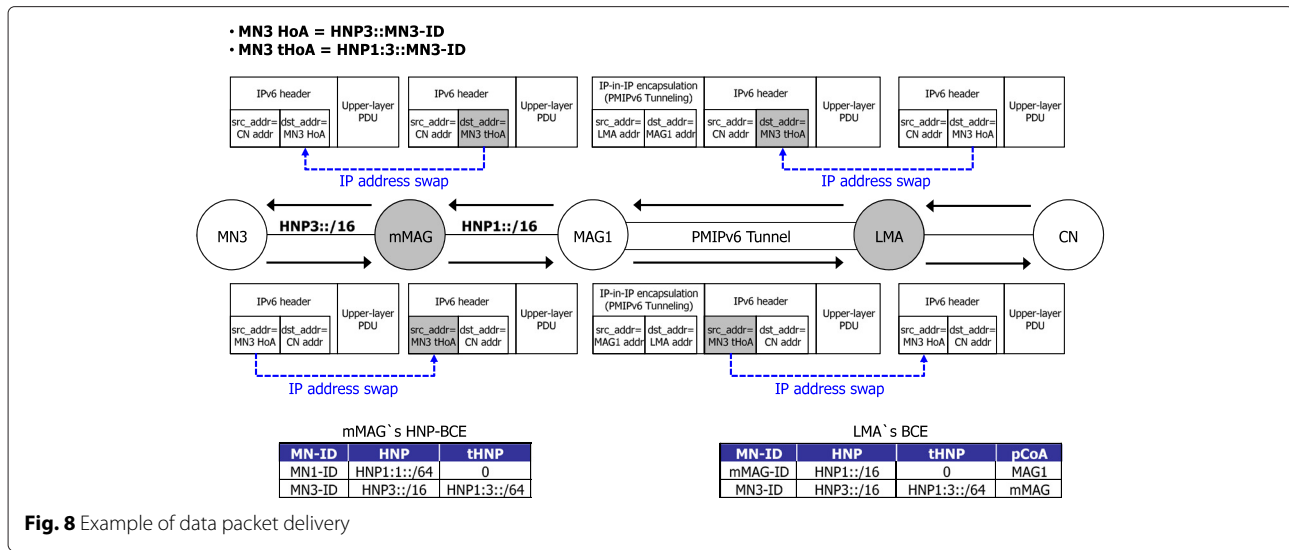
In this section, we analyze mathematically the location update cost and the packet tunneling cost to compare the performance between the proposed scheme and existing schemes including rNEMO, N-PMIPv6, and RENEMO. The cost was defined as the product of the message size and hop distance during a measured time T . In the analysis, the router processing cost and initial attachment cost were not considered. To analyze the cost, the following assumptions and notations were used [7].

- The inter-session arrival time was assumed as an exponential distribution with a rate of λ_S , and the average session length was assumed as $E(S)$ in packets.

- The MAG subnet crossing rate was assumed as a general distribution with a mean rate of μ_C .
- L_x : the size of message x
- $d_{\alpha-\beta}$: the hop distance between network entities α and β
- $LU_{\alpha-\beta} (= d_{\alpha-\beta} \cdot (L_{PBU} + L_{PBA}))$: the unit cost of the PBU/PBA messages between α and β
- $RS_{\alpha-\beta} (= d_{\alpha-\beta} \cdot L_{RS})$: the unit cost of the RS messages between α and β
- $RA_{\alpha-\beta} (= d_{\alpha-\beta} \cdot L_{RA})$: the unit cost of the RA messages between α and β
- $AAA_{\alpha-\beta} (= d_{\alpha-\beta} \cdot L_{AAA})$: the unit cost of the AAA messages between α and β

In the rNEMO scheme, when a mobile network moves to another MAG, the MAG performs a location update operation with the LMA by sending/receiving a PBU/PBA message for each MN within the mobile network. Plus, each MN exchanges RS/RA messages with the MAG. The average number of subnet crossings during T is equal to $\mu_C \cdot T$. Therefore, the location update cost (C_{LU}) of the rNEMO scheme can be represented by

$$C_{LU}^{rNEMO} = \mu_C \cdot T \cdot \delta (\tau \cdot RS_{MN-MAG} + \tau \cdot RA_{MAG-MN} + k \cdot AAA_{MAG-AAA} + 2k \cdot LU_{MAG-LMA}) \quad (1)$$



where δ is the number of MNs, and k and τ denote the unit transmission costs in a wired and wireless link, respectively. Generally, since the transmission cost for a wireless link is larger than that for a wired link, τ is larger than k .

The packet tunneling cost denotes the size of the IP tunnel header of the data packets delivered from the CN to an MN. In the case of rNEMO, no tunnel header is used, except for the PMIPv6 tunnel header, between the MAG and the LMA. The number of packets delivered during T is represented by $\lambda_S \cdot T \cdot E(S)$. Therefore, the packet tunneling cost (C_{PT}) for the rNEMO scheme can be represented by

$$C_{PT}^{rNEMO} = \delta \cdot \lambda_S \cdot T \cdot E(S) (k \cdot d_{LMA-MAG} \cdot L_T) \quad (2)$$

where L_T is the length of the tunnel header.

In the N-PMIPv6 scheme, when the mMAG moves to another MAG, only the mMAG performs a location update operation on behalf of all the MNs. Therefore, the location update cost (C_{LU}) of the N-PMIPv6 scheme can be calculated by

$$C_{LU}^{N-PMIPv6} = \mu_C \cdot T (\tau \cdot RS_{mMAG-MAG} + \tau \cdot RA_{MAG-mMAG} + k \cdot AAA_{MAG-AAA} + 2k \cdot LU_{MAG-LMA}). \quad (3)$$

In the N-PMIPv6 scheme, once the LMA receives packets sent by the CN, it makes two tunnel headers based on recursive look-ups. Therefore, the packet tunneling cost (C_{PT}) for the N-PMIPv6 scheme can be expressed by

$$C_{PT}^{N-PMIPv6} = \delta \cdot \lambda_S \cdot T \cdot E(S) (k \cdot d_{LMA-MAG} \cdot 2 \cdot L_T + \tau \cdot d_{MAG-mMAG} \cdot L_T). \quad (4)$$

In the RENEMO scheme, the mMAG also performs a location update on behalf of all the MNs. Yet, the PBA

message includes all the MN-ID and HNP options according to the number of MNs connected to the mMAG. Thus, when adding the length of the MN-ID and MN-HNP options according to the number of MNs, the location update cost (C_{LU}) of RENEMO can be derived by

$$C_{LU}^{RENEMO} = \mu_C \cdot T (\tau \cdot RS_{mMAG-MAG} + \tau \cdot RA_{MAG-mMAG} + k \cdot AAA_{MAG-AAA} + 2k \cdot LU_{MAG-LMA} + \delta \cdot k \cdot d_{LMA-MAG} \cdot (L_{MN-ID} + L_{MN-HNP})). \quad (5)$$

In the RENEMO scheme, the packet tunneling cost is the same as that for rNEMO, as no tunneling is employed, except for the PMIPv6 tunnel header, between the MAG and the LMA. Therefore, it can be expressed by

$$C_{PT}^{RENEMO} = \delta \cdot \lambda_S \cdot T \cdot E(S) (k \cdot d_{LMA-MAG} \cdot L_T). \quad (6)$$

In the proposed scheme, when the mMAG moves to another MAG, the mMAG performs a location update operation on behalf of all the MNs. Therefore, the location update cost (C_{LU}) of the proposed scheme can be represented by

$$C_{LU}^{Proposed} = \mu_C \cdot T (\tau \cdot RS_{mMAG-MAG} + \tau \cdot RA_{MAG-mMAG} + k \cdot AAA_{MAG-AAA} + 2k \cdot LU_{MAG-LMA}). \quad (7)$$

In the proposed scheme, no tunnel header is used, except for the PMIPv6 tunnel header, between the MAG and the LMA, similar to rNEMO and RENEMO. Therefore, the packet tunneling cost (C_{PT}) for the proposed scheme can be represented by

$$C_{PT}^{Proposed} = \delta \cdot \lambda_S \cdot T \cdot E(S) (k \cdot d_{LMA-MAG} \cdot L_T). \quad (8)$$

For the numerical results, we used the parameter values in Table 1 [22]. $L_{RS}/L_{RA}/L_{AAA}$ were 70/110/100 bytes

Table 1 Parameters for numerical results

Parameters	Values
$d_{MNN-mMAG}$	1
$d_{MAG-mMAG}$	1
$d_{MAG-AAA}$	1
$d_{MAG-LMA}$	4
$d_{MNN-MAG}$	2
$\delta/k/\tau$	10/0.5/2
$T(\text{sec})$	1000
$E(S)(\text{packets})$	10
λ_S	0.2
μ_C	2

and $L_{PBU}/L_{PBA}/L_T$ were 112/96/40 bytes, respectively. The option message size of the MN-ID and MN-HNP for RENEMO were 20 and 32 bytes, respectively.

Figure 9 shows the total cost according to the number of MNs. The total cost was the sum of the location update cost and packet tunneling cost. In this figure, the total cost for rNEMO was much higher than that for the other schemes, since the individual location update cost impacted the total cost when increasing the number of MNs. When compared with RENEMO, the proposed scheme reduced the total cost by about 33–42 % when increasing δ from 10 to 20. This was due to the increased PBA message size in RENEMO when increasing the number of MNs.

Figure 10 shows the total cost according to the MAG subnet crossing rate. When μ_C was 10, the proposed scheme reduced the total cost by about 18 % when compared with N-PMIPv6 due to a lower packet tunneling cost.

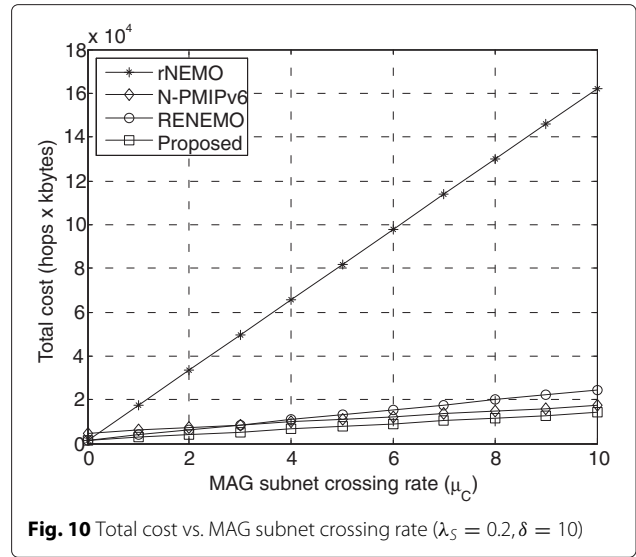
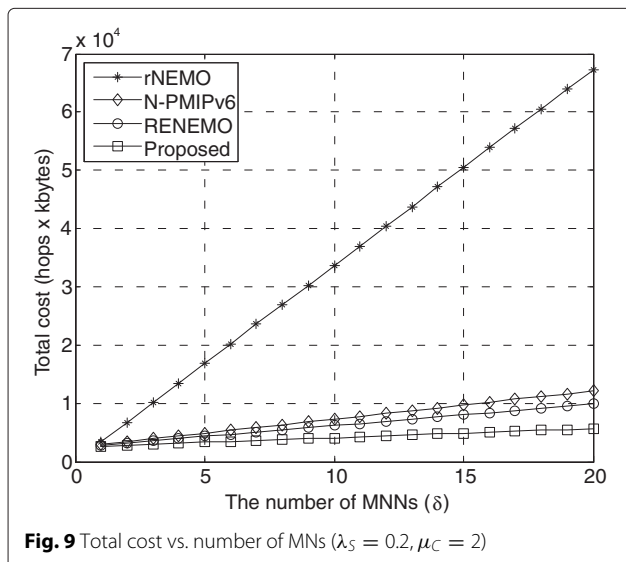
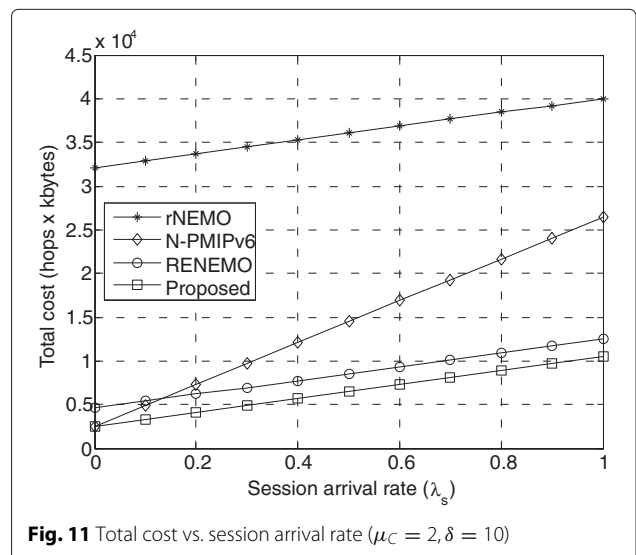


Figure 11 also shows that the total cost of the proposed scheme was lower than that of the other schemes when increasing the session arrival rate. When λ_S was 10, the proposed scheme reduced the total cost by about 17 % when compared with RENEMO. Therefore, we have confirmed that the proposed scheme outperformed rNEMO, N-PMIPv6, and RENEMO in terms of the total cost.

5 Simulation results

This section presents the simulation results for the performance evaluation using an NS-2 simulator [24]. The network topology and node configuration of the simulation are shown in Fig. 12, and the simulation parameters are summarized in Table 2. The proposed scheme was compared with the existing schemes including rNEMO, N-PMIPv6, and RENEMO in terms of the inter-MAG



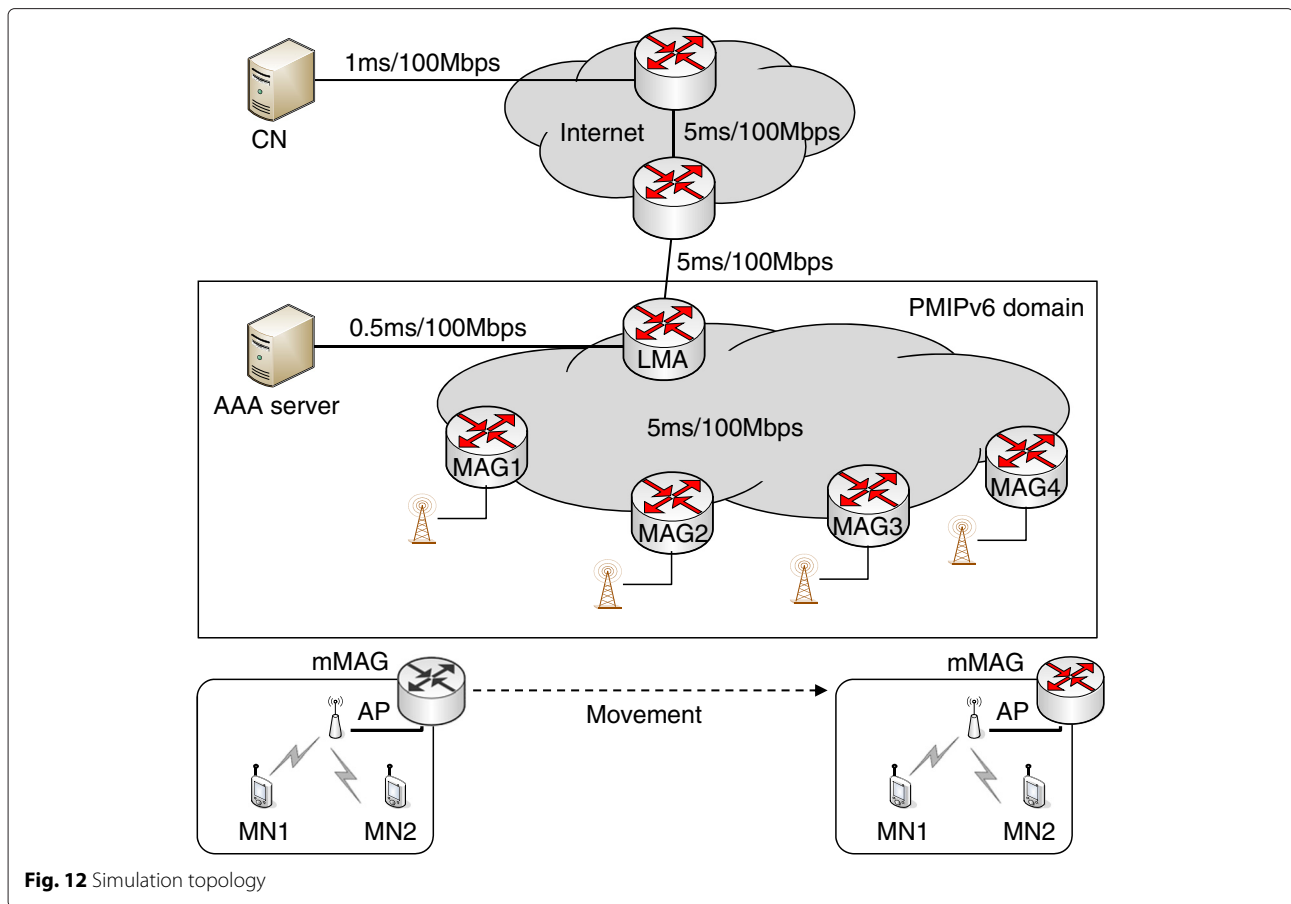


Fig. 12 Simulation topology

handover latency, UDP throughput, and signaling overhead. In the simulation, MN1 and MN2 were attached to the mMAG and communicated with the CN at a fixed location, respectively, while the mMAG moved from MAG1 to MAG4 at a velocity of 10 m/s during a service session with the CN. The mMAG performed an inter-MAG handover at 40, 80, and 120 s. The MNs used a real-time stream service with CBR traffic on the UDP transport protocol, and each MAG had an IEEE 802.11b interface with 250-m coverage.

Table 2 Parameters for simulation

Parameters	Values
Coverage radius	250 m
Distance between MAGs	400 m
MAC protocol	IEEE 802.11b
UDP traffic (packet interval)	CBR (0.005 s)
UDP packet size	512 bytes
Movement speed	36 km/h (10 m/s)
Inter-MAG handover time	40, 80, 120 s
Simulation duration	160 s

Figure 13 shows the inter-MAG handover latency of MN1 when the mMAG moved between the MAGs. In this figure, the proposed NEMO scheme and N-PMIPv6 had a lower handover latency than the other schemes. This was because the mMAG in N-PMIPv6 and the proposed scheme performed an inter-MAG handover on behalf

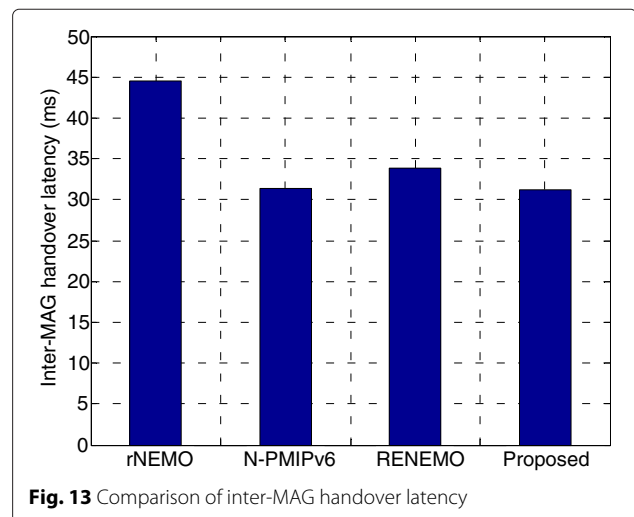


Fig. 13 Comparison of inter-MAG handover latency

of all the MNs. Whereas, in the rNEMO scheme, each MN performed an inter-MAG handover by exchanging PBU/PBA messages with the LMA. Therefore, rNEMO had the longest handover latency among the four schemes. This figure also shows that RENEMO had a slightly longer handover latency than N-PMIPv6 and the proposed scheme. Although the mMAG in RENEMO also performed an inter-MAG handover on behalf of all the MNs, the stored MN-IDs and MN-HNPs belonging to the mMAG were all contained in the PBA message, which increased the PBA message size. When the PBA message was delivered from the MAG to the mMAG, some delay was also incurred with the wireless link due to the increased PBA message size.

Figure 14 shows the UDP throughput of MN1 when the mMAG moved from MAG1 to MAG2. In this figure, the UDP throughput for all schemes was degraded at about 40 s due to an inter-MAG handover latency, during which UDP packets could not be delivered due to service disruption. N-PMIPv6 had a lower UDP throughput than the other schemes. In the case of N-PMIPv6, the data packets were delivered through two nested tunnel between the LMA and the mMAG. When the packets with the additional tunnel header were delivered through a wireless link between the MAG and mMAG, the additional tunneling overhead decreased the UDP throughput. This figure also shows that rNEMO had the lowest UDP throughput of about 40 s. This was because rNEMO had the highest inter-MAG handover latency, which decreased the UDP throughput during an inter-MAG handover.

Figure 15 shows the signaling overhead of the existing schemes and the proposed scheme. The signaling overhead was the sum of the signaling packets generated during the simulation time. In this figure, rNEMO had

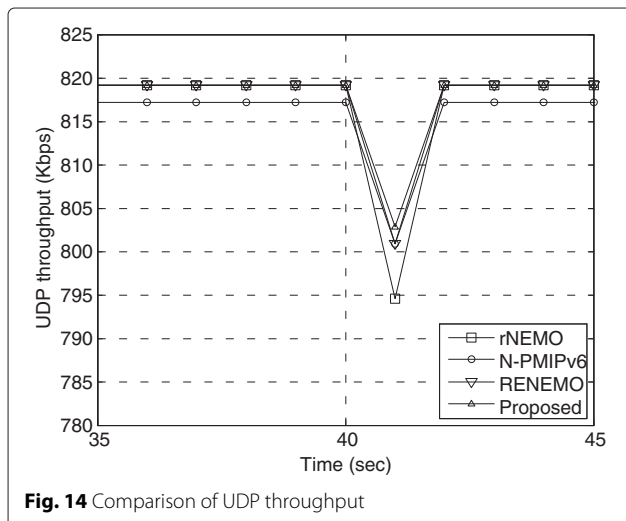


Fig. 14 Comparison of UDP throughput

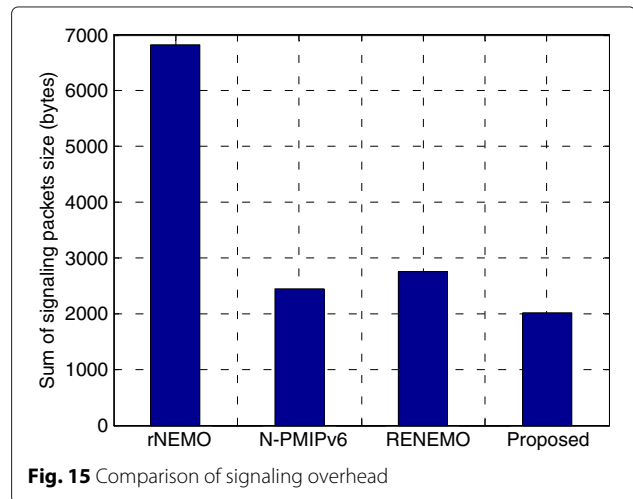


Fig. 15 Comparison of signaling overhead

the highest signaling overhead, as the MAG performed a location update for each MN whenever the mobile network moved to another MAG. In the case of RENEMO, the LMA delivered the stored MN-IDs and MN-HNPs belonging to the mMAG to the new MAG through an extended PBA message during the handover. Therefore, this extended PBA message slightly increased the signaling overhead. The proposed scheme had the lowest signaling overhead as the mMAG in the proposed scheme did not need to exchange PBU and PBA messages with the LMA for initially attached MNs.

Therefore, the simulation results confirmed that the proposed scheme outperformed the existing schemes, such as rNEMO, N-PMIPv6, and RENEMO.

6 Conclusions

This paper proposed an efficient network mobility support scheme in PMIPv6. For efficient network mobility support, instead of the LMA, the mMAG directly assigns the HNP of an MN using a sub-prefix of its own HNP. Thus, the LMA recognizes packets destined for an MN as packets destined for the mMAG. As a result, packets destined for an MN are delivered to the mMAG based on the mMAG’s HNP through the PMIPv6 tunnel without an additional tunnel header. Packets for an MN following an incoming handover are delivered to the mMAG without an additional tunnel header using an IP address swapping mechanism at the mMAG and LMA. In the proposed scheme, the mMAG also performs a location update on behalf of all the MNs. Numerical analysis and simulation results showed that the proposed scheme reduced the packet tunneling cost and location update cost to support NEMO in PMIPv6 when compared with other existing schemes.

Competing interests

The authors declare that they have no competing interests.

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